

Roles and Responsibilities of Team Marshals

Each club is to supply a Team Marshal per fixture. The Team Marshal is always to be clearly visible and identifiable to the Ground Official by wearing a fluorescent vest.

Roles and responsibilities:

- Act as the point of contact for the Referee and Ground Official relating to the behaviour and/or conduct of their team's spectators.
- It is the responsibility of the Team Marshal to maintain control of his/her team's spectators by preserving order and good discipline at each match.
- Act in the best interests of the players' enjoyment and experience of the game whilst also respecting that all decisions from the referee are final.
- Each team's marshal will be issued with a yellow high-vis vest. This vest is to be worn 10 minutes prior, during, and 5 minutes after the conclusion of each match.

Expectations:

- The Team Marshal is expected to adhere to the FFA Code of Conduct while appointed to this role.
- Each team must appoint at least one person in this role for the duration of the team's involvement in the fixture.
- Only one person can act as Team Marshal and wear the fluorescent per match.
- This role is not to be abused and used as an excuse to exert authority over others, including the Referee, and Players, Coaches, Spectators from both teams.

Before, during and after the match:

- Communicate with the Ground Official and ensure they are visible and available should the Referee or Ground Official require their services.
- Give warnings and reinforce compliance of Codes of Conduct to their own club spectators, club members, officials, off field players and bench personnel.
- If the Team Marshal has any issues/incidents that escalate or they are unable to resolve, they should seek the advice and assistance of the Ground Official.